

R2-B2: A Metric of Synthesized Image’s Photorealism by Regression Analysis based on Recognized Objects’ Bounding Box

1st Shun Hattori

*Faculty of Advanced Engineering
The University of Shiga Prefecture
Hikone-shi, Japan
hattori.s@e.usp.ac.jp*

2nd Kizuku Aiba

*Graduate School of Science and Engineering
Muroran Institute of Technology
Muroran-shi, Japan
21043001@mmm.muroran-it.ac.jp*

3rd Madoka Takahara

*Faculty of Advanced Science and Technology
Ryukoku University
Otsu-shi, Japan
takahara@rins.ryukoku.ac.jp*

Abstract—In recent years, a lot of researches on AI (Artificial Intelligence) for Image Synthesis and Image Generation have been being conducted actively, and state of the art GANs (Generative Adversarial Networks) for text-to-image have been able to generate precise images with high photorealism for a text-based user query (but also no-good images). However, it is pointed out that the precision of all images generated for a query has been not always enough high. Therefore, for practical usages, they are required to be re-ranked and/or filtered based on some sort of metric(s). This paper proposes a novel metric, R2-B2 (RR-BB), on photorealism, especially “size balance” (i.e., balance between in-image objects’ size), of a manually or automatically synthesized image by Regression analysis based on multiple Recognized objects’ Bounding Box, i.e., the position (x, y) and size (width, height, or area) of objects recognized in the image.

Index Terms—image evaluation, no-reference image quality assessment, image quality metrics, object recognition, object detection, regression analysis, correlation analysis

I. INTRODUCTION

In recent years, a lot of researches on AI (Artificial Intelligence) for Image Synthesis and Image Generation have been being conducted actively, and state of the art GANs (Generative Adversarial Networks) [1], [2] for text-to-image have been able to generate precise images with high photorealism for a text-based user query (but also no-good images). However, it is pointed out that the precision of all images generated for a query has been not always enough high. Therefore, for practical usages, they have been yet required to be re-ranked and/or filtered based on some sort of metric(s) [3]–[6]. This paper proposes a novel R2-B2 (RR-BB) metric on photorealism, especially “size balance” (i.e., balance between in-image objects’ size) or “size sense” [7], of a manually or automatically synthesized image by Regression analysis based on multiple Recognized objects’ Bounding Box, i.e.,

the position (x, y) and size (width, height, or area) of objects recognized in the image.

Figure 1 shows no-good images without photorealism, especially size balance, generated and selected by the Parti (Pathways Autoregressive Text-to-Image) model [2], that is reported to be the SOTA (State-Of-The-Art) text-to-image with MS-COCO-FID-30K = 7.23 on July 22nd, 2022 [8]. And also Figure 1 shows their CLIP [4] score for their text-based query, that is a similarity between an image and a text-based query, and the proposed R2-B2 score for no extra input(s) such as a text-based query and a reference image [11], [12]. They have high similarity (i.e., CLIP score) for their text-based query, but seem to be low balance between in-image objects’ size in the real world. Therefore, their R2-B2 score is required to be calculated to be low by the proposed method, while the R2-B2 score for generated images (a,b,c) with some failures for their query but with high size balance and a real photo image (d) in Figure 2 is required to be calculated to be high.

II. RELATED WORK

The proposed method to calculate the novel R2-B2 metric on “size balance” (i.e., balance between in-image object’s size) of an input image is mainly related to the research fields of IQA (Image Quality Assessment) [9]–[18], IQMs (Image Quality Metrics) [20]–[22], Image Evaluation [3]–[6] for a text-based query, and Image Retrieval [23], [24]. These are very similar to each other, because IQA, IE, and IR other than IQMs also use some sort of metric(s) for an input image.

The research field of IQA, especially not subjective but objective IQA, has a lot of existing researches, and is divided into three kinds of IQA: FRIQA (Full-Reference IQA) [11], [12], RRIQA (Reduced-Reference IQA) [13]–[15], and NRIQA (Non-Reference IQA) [16], [17]. NRIQA is to assess


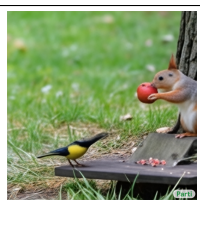

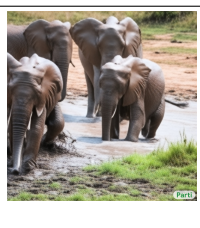
	<p>query = “Two baseballs to the left of three tennis balls.” CLIP score = 32.0625 (high for the query) R2-B2 score = ? (to be low because a baseball is nearer than two tennis balls but a baseball is smaller than two tennis balls.) in-image objects’ size in real world: baseball = 73 to 76 [mm] in diameter tennis ball = 65.41 to 68.58 [mm] in diameter</p>
	<p>query = “A squirrel gives an apple to a bird.” CLIP score = 34.4375 (high for the query, while low for the other 3 queries.) R2-B2 score = ? (to be low because a squirrel and a bird seem to be big for an apple.) in-image objects’ size in real world: squirrel = 10 to 127 [cm] in total length apple = 5.5 to 8.5 [cm] in diameter bird = 5.5 to 280 [cm] in total length</p>
	<p>query = “A rhino beetle this size of a tank grapples a real life passenger airplane on the tarmac.” CLIP score = 34.8125 (high for the query, while low for the other 3 queries.) R2-B2 score = ? (to be low because two rhino beetles are too big for an airplane.) in-image objects’ size in real world: rhino(eros) beetle = 40 to 80 [mm] in total length airplane (jet) = 33.6 to 73.9 [m] in total length</p>
	<p>query = “A group of elephants walking in muddy water.” CLIP score = 34.0625 (high for the query, while low for the other 3 queries.) R2-B2 score = ? (to be low? because an elephant (not child) centered in the image is nearer than two elephants following it, but it seems to be smaller than them.) in-image objects’ size in real world: elephant (adult) = 247 to 336 [cm] in height elephant (baby) = about 100 [cm] in height</p>

Fig. 1. Examples of no-good images generated by the SOTA text-to-image, Parti [2], and their CLIP [4] score and the proposed R2-B2 score, where information about in-image objects’ size in the real world is used Wikipedia as a reference.

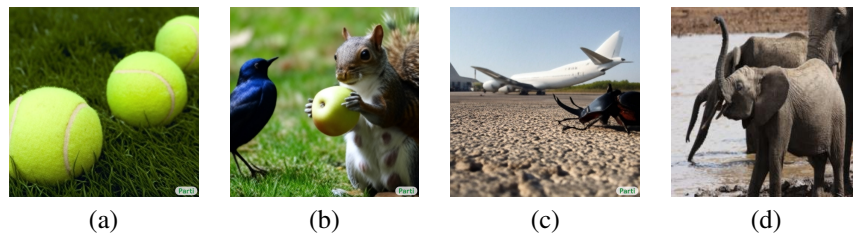


Fig. 2. Examples of generated images (a,b,c) with higher balance between in-image objects’ size than the images in Figure 1 and real photo images (d).

the quality ¹ of an input image for no extra input(s) such as a reference image and a text-based query, like the proposed R2-B2. But IQA including NRIQA is to assess not “sense balance” but 25 types of distortions such as blur, color diffusion and saturation, JPEG compression, and various noises [10], unlike the proposed R2-B2.

Image Evaluation [3]–[6] and Image Retrieval [23], [24] are to calculate some sort of metric(s) such as the fitness and a similarity of an input image for a text-based query

¹Image Quality is defined as “the level of accuracy with which different imaging systems capture, process, store, compress, transmit and display the signals that form an image” in Wikipedia [19] from a perspective of signal processing systems or “the weighted combination of all of the visually significant attributes of an image” [21] from a perspective of human viewers.

and/or a reference image, and to offer a user images ranked or filtered based on the metric(s). Fundamentally, they require extra input(s), unlike the proposed R2-B2 and NRIQA.

Figure 3 gives an overview of the proposed R2-B2 metric and its related research fields with focusing on Input/Output. Aiba, et al. [26] proposes a support system for Image Synthesis by estimating the spatial structure of a background image using regression analysis based on recognized objects’ position and size in a background image and automatically adjusting the size of a pasted object image to synthesize images with “size balance,” while Nishihara, et al. [7] proposes a 3DCG CAPTCHA system using arbitrarily-distorted images without “size sense” between in-image objects. Layout-to-Image GANs [27]–[29] generate images adapted to not only

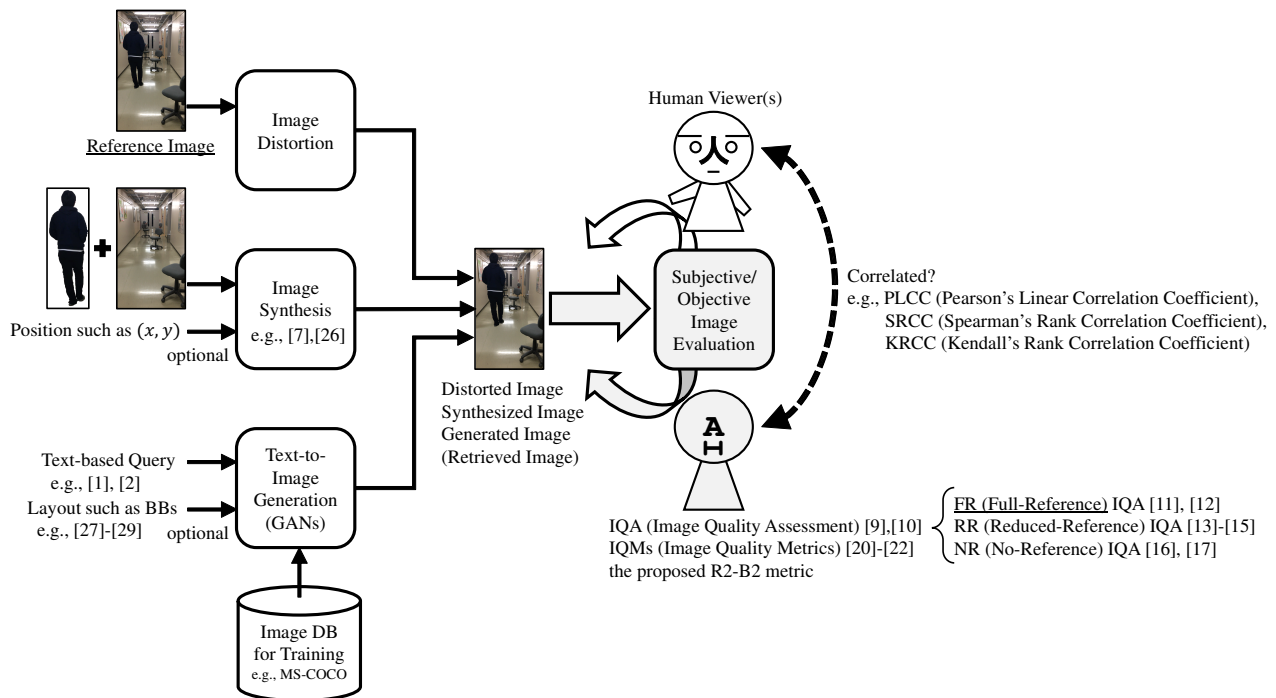


Fig. 3. An overview of the proposed R2-B2 metric and its related research fields with focusing on Input/Output.

a text-based query but also the layout of in-image objects such as their BBs (Bounding Boxes), but do not evaluate “size balance” (i.e., balance between in-image objects’ size), unlike the proposed R2-B2 metric.

III. PROPOSED METHOD

This paper proposes a novel R2-B2 metric on photorealism, especially “size balance” (i.e., balance between in-image objects’ size), of a manually or automatically synthesized image by Regression analysis based on multiple Recognized objects’ Bounding Box, i.e., the position (x, y) and size (width, height, and/or area) of objects recognized in the image.

This section first gives an overview of the idealized system and the realized system for the proposed R2-B2 metric, and also described the limitations of the current R2-B2 metric (e.g., the requirements of input images). Second, the algorithm to calculate the proposed R2-B2 metric for an input image with fulfilling the requirements is defined in detail. Finally, several existing metrics to validate the proposed R2-B2 metric by comparing with them in the experiments are introduced.

A. Overview and Limitations

Figure 4 gives an overview of the idealized system(s) and the realized system for the proposed R2-B2 metric.

The current R2-B2 metric has several limitations and input images to be evaluated might have some requirements:

- The proposed algorithm can reflect not any instance/subclass and its doing/transforming by a specific/generic object recognition with high precision and recall, but only the classes that can be recognized by

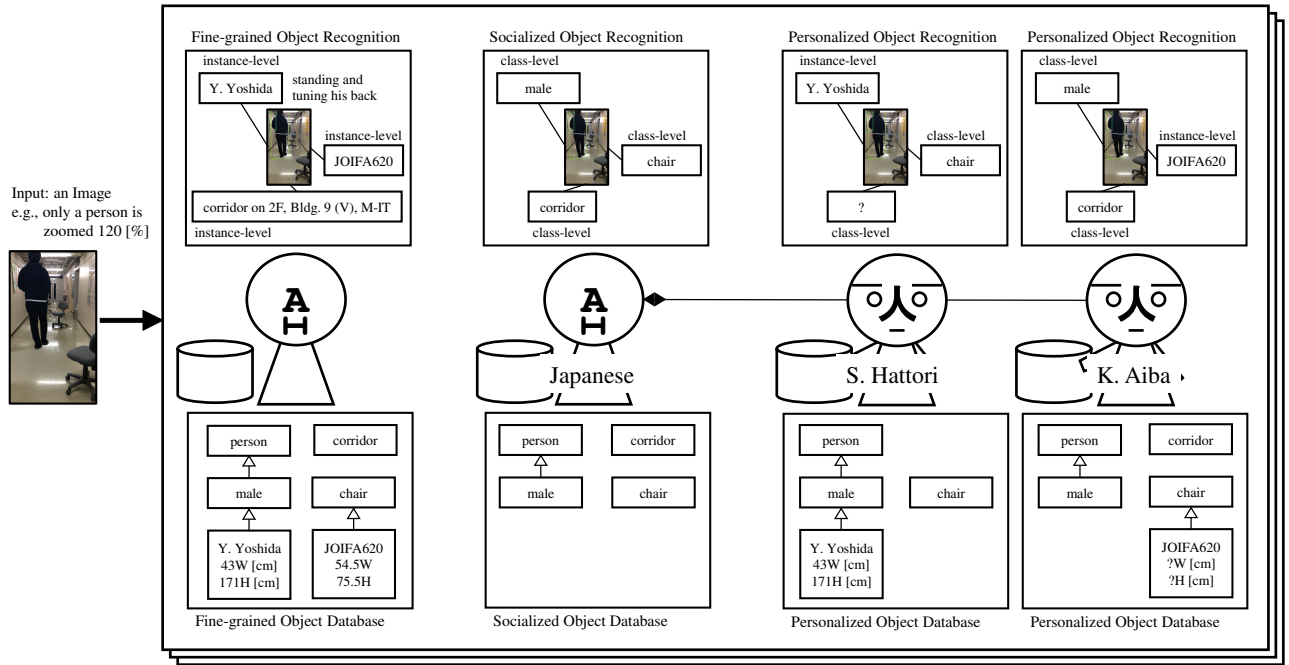
a generic object recognition API used in the proposed algorithm’s Step 1. This paper uses TensorFlow 2 Object Detection API [30] with the pre-trained model, CenterNet HourGlass104 1024x1024, that can recognize 80 classes with MS-COCO mean Average Precision = 44.5 [31].

- The proposed algorithm can utilize the real-world size of a recognized object in an input image to convert the object to the Unit Object in the proposed algorithm’s Step 2, not enough fine-grained, i.e., instance-level and specialized for a user (human viewer) (e.g., S. Hattori), a space (e.g., in Japan), and a time (e.g., in 2022) by using the spatiotemporally-localized Object DBs, but only coarse-grained, i.e., class-level and ad-hoc generalized by using the generalized Object DB shown in Table I.
- Input images to be evaluated might have some requirements: with vanishing point(s) (while with/out vanishing lines), and without rotated, especially by a rotation angle other than 90° , 180° , and 270° (while with/out reversed).

B. Definition of R2-B2 Metric

The proposed R2-B2 algorithm to evaluate the “size balance” (i.e., balance between in-image objects’ size) of an input image without extra input(s) such as a text-based query and a reference image is defined as follows.

input: an image img (that meets requirements)
and ideally, a user (human viewer) u (that is optional)
output: the R2-B2 score, $img.R2-B2(u) \in [-1, 1]$, of the input image img (ideally, personalized or not for the input user u , but in this paper, only not personalized)



dependent on Space × Time
e.g., in Japan × in 2022

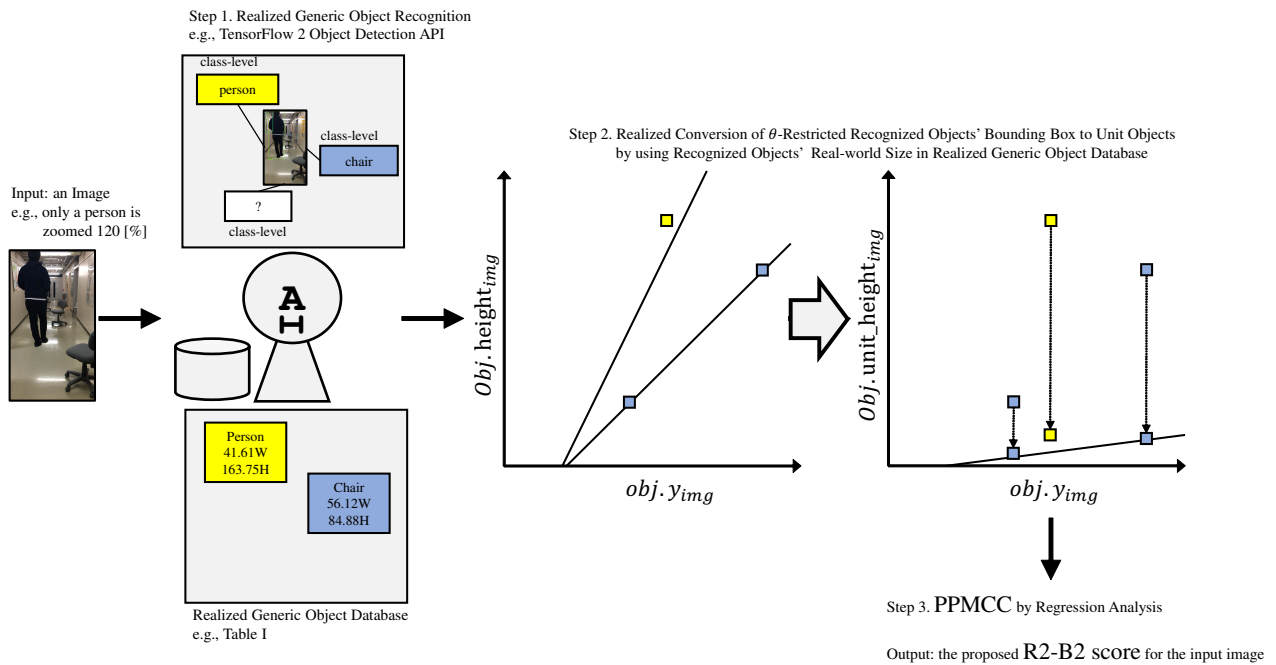


Fig. 4. Ideal object recognition that is instance-level, spatio-temporal, and personalize, and the realized R2-B2 algorithm using 80-class-level object recognition.

Step 1. (Object-oriented) Object Recognition

To calculate the R2-B2 score by Regression analysis based on multiple unit objects' Bounding Box converted from Recognized objects' Bounding Box) in the Step 3, this Step 1 has to recognize in-image objects' name of class/instance and bounding box in the input image img , as precisely and exhaustively as possible, by not specific but generic object recognition. This paper uses TensorFlow 2 Object Detection API [30] with the pre-trained model, CenterNet Hour-Glass104 1024x1024, that can recognize 80 classes (labels) with MS-COCO mAP (mean Average Precision) = 44.5 [31].

Step 1.5. In-image Space and Time Estimation

Ideally, the Step 1.5 estimates the space s (e.g., in Japan) and the time t (e.g., in 2022) in the input image, to specialize and more accurately estimate recognized objects' real-world size by using not the generalized but the spatiotemporally-localized Object DB for the space s and the time t in the next Step 2. However, this Step 1.5 is skipped in this paper, and would be tackled in the future work.

Step 2. Conversion of Recognized Objects to Unit Objects

To apply regression analysis unifiedly to heterogeneous classes (ultimately, instances) of recognized objects' bounding box, i.e., the position and size in the input image in the next Step 3, this Step 2 converts the in-image size, $obj.size_{img}$, of a recognized object obj in the input image img to the in-image size, $obj.unit_size_{img}$, of the Unit Object (in this paper, cubes 1 [cm] on a side) by using the average size(s) μ of its class-name in the Object DB (as shown in Table I):

$$\forall obj, \quad obj.unit_size_{img} := \frac{obj.size_{img}}{obj.size_{rw}(u, s, t)} \quad (1)$$

where $obj.size_{img}$ stands for the field (constant value) of an object obj to return the in-image size (at the position (x, y)) of a recognized object obj in an input image img , and $obj.size_{rw}(u, s, t)$ stands for the method (function) of an object obj to return the real-world size of a recognized object obj in an input image, ideally, specialized for a user (human viewer) u (e.g., S. Hattori) in a space s (e.g., in Japan) and time t (e.g., in 2022) by using the spatiotemporally-localized Object DB, but in this paper, generalized (not specialized for any user in any space and any time) by using the generalized Object DB. In this paper, the Object DB is generalized by averaging the average size(s) μ in the spatiotemporally-localized Object DB(s). For instance, the generalized (not specialized) average width, $obj.size_{rw}() = 41.605$ [cm], for any recognized object obj of the class "person" is averaged by 43.95 [cm] for Young/Male Japanese and 39.26 [cm] for Young/Female Japanese shown in Table I.

Step 3. Regression (Correlation) Analysis

To evaluate the "size balance" of an input image without extra input(s) such as a text-based query and a reference image, this Step 3 conducts regression (correlation) analysis between the position and the in-image size of the Unit Objects,

converted from all recognized objects $\forall obj$ in an input image. Here, "all" recognized objects are restricted with their recognition probability (e.g., "detection_scores" by TensorFlow 2 Object Detection API [30]) > a threshold θ .

In this paper, the PPMCC (Pearson's Product-Moment Correlation Coefficient) between the position and the in-image size of the Unit Objects, converted from all recognized objects $\forall obj$ in an input image is output without any change, as the proposed R2-B2 score $img.R2-B2(u) \in [-1, 1]$ to evaluate the "size balance" of an input image img , ideally, specialized for a user (human viewer) u (e.g., S. Hattori), but in this paper, generalized (not personalized for any user). Note that if the number of the objects recognized in an input image and filtered with a threshold θ is less than 2, the proposed R2-B2 metric returns "undefined" by the PPMCC. Therefore, a threshold θ cannot be set too high.

In the future work, the proposed R2-B2 metric might be adapted with some changes for a practical usage, e.g., range conversion to $[0, 1]$ where 0 means "perfectly size-unbalanced" while 1 means "perfectly size-balanced."

C. Definition of Baseline Metrics

As a baseline for the experiments to validate the proposed R2-B2 metric, this subsection first introduces conventional FRIQA metrics for image similarity between an input image and its most photoreal image²: MSE (Mean Squared Error), RMSE (Root MSE), PSNR (Peak Signal-to-Noise Ratio) [dB], and MSSIM (Mean Structural SIMilarity Index) [32].

First, the metric $MSE(I, K) \in [0, MAX_I^2]$ ³ is defined as follows, that takes two arguments: an input image I and its most photoreal image K with their common width w and height h . Here, MAX_I is the maximum possible pixel intensity of the input image I .

$$MSE(I, K) := \frac{1}{w \cdot h} \sum_{i=0}^{w-1} \sum_{j=0}^{h-1} [I(i, j) - K(i, j)]^2 \quad (2)$$

where $I(i, j)$ and $K(i, j)$ denote their pixel intensities at the in-image position (i, j) .

Second, the metric $PSNR(I, K) \in [0, \infty]$ ⁴ is defined as follows, that takes 2 arguments: an input image I and its most photoreal image K with their common width w and height h .

$$PSNR(I, K) := 10 \cdot \log_{10} \left(\frac{MAX_I^2}{MSE(I, K)} \right) \quad (3)$$

The metric $MSSIM(I, K) \in [0, 1]$ ⁵ computes the Mean SSIM (Structural SIMilarity) index between two images [33]: an input image I and its most photoreal image K . $SSIM(x, y)$ uses raw pixel intensities locally with two sliding windows x and y of common size $N \times N$, while MSE and PSNR uses raw pixel intensities globally and have limitation(s).

²In practice, the most photoreal (ground truth) image for an input image is not always given. In this paper, it is manually given only for the experiments.

³0 indicates the perfect similarity. The greater MSE, the lesser similarity.

⁴ ∞ (or undefined) indicates the perfect similarity. The lesser PSNR, the lesser similarity.

⁵1 indicates the perfect similarity, while 0 indicates no similarity.

TABLE I
6 (WITH THRESHOLD $\theta = 0.15$ IN THE IMAGES FOR EXPERIMENTS) OF 80 RECOGNIZABLE CLASSES BY TENSORFLOW 2 OBJECT DETECTION API [30] AND THE STATISTICS ON THEIR SIZE IN THE OBJECT DB.

id	class-name	user	space	time	width $\mu \pm \sigma$ [cm] height $\mu \pm \sigma$ [cm]	#samples	samples from
1	person	—	in Japan	in 2003	width: 43.95 ± 2.66 height: 169.67 ± 6.54	49	Young/Male in AIST/HQL 3D Anthropometric DB '03 [37]
					width: 39.26 ± 1.60 height: 157.83 ± 4.35	47	Young/Female in AIST/HQL 3D Anthropometric DB '03 [37]
						48	
44	bottle	—	in Japan	in 2022	width: 7.14 ± 2.04 height: 21.89 ± 6.20	76	noise-filtered from the top 100 products by Amazon.co.jp [38]
			in World		width: 7.92 ± 2.62 height: 24.44 ± 6.24	19	19 subclasses of bottle searched by Dimensions.com [39] e.g., Soda Bottle - 2 Liter (11.0Diameter \times 31.5H [cm])
62	chair	—	in Japan	in 2022	width: 52.58 ± 12.63 height: 84.91 ± 28.74	80	noise-filtered from the top 100 products by Amazon.co.jp [38]
			in World		width: 59.66 ± 17.61 height: 84.84 ± 10.12	29	29 subclasses of chair searched by Dimensions.com [39] e.g., CH36 Chair (48.0D \times 52.1W \times 81.0H [cm])
67	dining table	—	in Japan	in 2022	width: 113.70 ± 33.14 height: 72.79 ± 4.20	93	noise-filtered from the top 100 products by Amazon.co.jp [38]
			in World		width: 166.73 ± 58.44 height: 73.20 ± 2.32	27	27 subclasses of dining table searched by Dimensions.com [39] e.g., Marais Dining Table (129.5Length \times 69.9W \times 73.7H [cm])
72	tv	—	in Japan	in 2022	width: 99.78 ± 32.38 height: 63.34 ± 19.15	80	noise-filtered from the top 100 products by Amazon.co.jp [38]
			in World		width: 143.97 ± 25.67 height: 89.52 ± 15.55	6	6 subclasses of dining table searched by Dimensions.com [39] e.g., Samsung 82" Q70 TV (38.6D \times 183.4W \times 114.6H [cm])
84	book	—	in Japan	in 2022	width: 18.45 ± 4.04 height: 24.25 ± 5.25	50	noise-filtered from the top 100 products by Amazon.co.jp [38]
			in World		—	0	no subclass of book searched by Dimensions.com [39]

All the above-mentioned baseline metrics are FRIQAs, thus are not for the “size balance” (i.e., balance between in-image objects’ size) but only for the “quality” of an input image, and require not only the input image but also its reference image, i.e., the most photoreal (ground truth) image. Therefore, to validate the proposed R2-B2 metric without any reference image, BRISQUE (Blind/Referenceless Image Spatial Quality Evaluator) [34] is also introduced as a NRIQA, that operates in the spatial domain based on a NSS (Natural Scene Statistic) to quantify possible losses of “naturalness” in an input image. This paper uses all the above-mentioned baseline metrics implemented by OpenCV [35] for the experiments.

The alternative image similarity methods based on keypoint detectors and local invariant descriptors are SIFT, SURF, KAZE, AKAZE, ORB, BRISK, and so forth [36]. Furthermore, there are image similarity methods based on DL (Deep Learning), especially Siamese Networks [18].

IV. EXPERIMENTAL RESULTS

This section shows some experimental results to validate the proposed R2-B2 metric by comparing with three FRIQA metrics, MSE, PSNR, and MSSIM, and one NRIQA metric, BRISQUE, implemented by OpenCV [35].

First, Table II compares their scores for input images: a reference image which is “1 person (who is Y. Yoshida [40] with about $43W \times 171H$ [cm]) and 5 chairs (which is the same type, JOIFA620-287F, with about $54.5W \times 75.5H$ [cm]) in a corridor (which is on the 2nd floor of Education and Research Building 9 (V), Muroran Institute of Technology)” as the most photoreal (ground truth) image for these input images, and its distorted images by zooming only the person with 80 to 120 percent but not switching its pixel aspect ratio.

Second, Figure 5 compares the proposed R2-B2 scores (by regression-analyzing $obj.y_{img} \rightarrow obj.unit_height_{img}$, optimizing its threshold θ and/or assuming not 80-class-level but instance-level object recognition) with the BRISQUE score as a NR/Blind IQA per zoom [%], and shows that the proposed R2-B2 metric (if by instance-level object recognition) has the peak, 0.999, at zoom 100 [%] that is not distorted, which is almost ideal, while the proposed R2-B2 metric (only by optimizing its threshold θ) unfortunately has the peak, 0.993, at zoom 88 [%] that is slightly distorted, and the existing BRISQUE metric does not peak out, and also that both the proposed R2-B2 metrics fall down steeply for zoom 116 to 120 [%] that is remarkably distorted enough to make the person’s head peek out in the image.

Finally, Figure 6 shows the dependency of SRCC (Spearman’s Rank Correlation Coefficient) between the proposed R2-B2 score (by 80-class-level TensorFlow 2 Object Detection API [30]) and zoom [%] on its threshold θ , while Figure 7 shows the dependency of SRCC (Spearman’s Rank Correlation Coefficient) between the proposed R2-B2 score (if by instance-level object recognition) and zoom [%] on its threshold θ . Figure 6 shows that the proposed R2-B2 metric (implemented by 80-class-level object recognition) fortunately achieves almost -1.0 on SRCC for zoom 100 to 120 [%], while unfortunately not near 1.0 but rather negative on SRCC for zoom 80 to 100 [%], while Figure 7 shows that the proposed R2-B2 metric (if by instance-level object recognition) can achieve almost 1.0 on SRCC for zoom 80 to 100 [%] and almost -1.0 on SRCC for zoom 100 to 120 [%]. Note that the existing BRISQUE metric achieves 0.996 (not negative) on SRCC for zoom 100 to 120 [%] and 1.0292 on MAE (Mean Absolute Error).

TABLE II
COMPARISON BETWEEN THE PROPOSED R2-B2 SCORE FOR “SIZE BALANCE” AND BASELINE METRICS FOR NR- OR FR-IQA.

		Reference Image									
		80	85	90	95	100	105	110	115	120	
FR-	MSE	893.2714	739.595	526.237	298.255	0.000	311.835	565.195	895.776	1244.088	
	PSNR [dB]	18.621	19.441	20.919	23.385	∞	23.192	20.609	18.609	17.182	
	MSSIM	0.924	0.934	0.946	0.961	1.000	0.959	0.940	0.922	0.905	
NR-	BRISQUE	24.104	24.206	24.202	25.125	25.615	26.524	27.828	28.812	29.621	
	R2-B2 (optimized)	0.982	0.983	0.989	0.992	0.988	0.982	0.974	0.965	0.866	

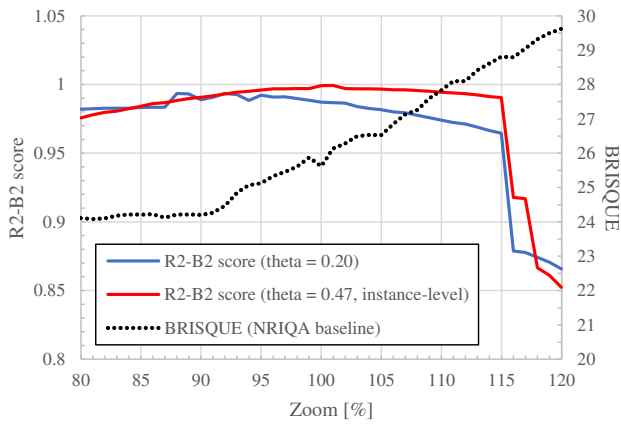


Fig. 5. Comparison between the proposed R2-B2 scores (by optimizing θ and/or assuming instance-level object recognition) and BRISQUE per zoom.

V. CONCLUSIONS AND FUTURE WORK

To evaluate and re-rank and/or filter synthesized images based on not only a similarity between an image and its text-based query such as CLIP [3] but also “size balance” (i.e., balance between in-image objects’ size), this paper has proposed a novel R2-B2 (RR-BB) metric on photorealism, especially “size balance,” of a manually or automatically synthesized image by Regression analysis based on multiple Recognized objects’ Bounding Box, i.e., the position (x, y) and size (width, height, and/or area) of objects recognized in the image. The experimental results have shown the potentials of the proposed R2-B2 metric for “size balance” of input images, and also its limitations, especially, by not instance-level but only 80-class-level object recognition.

In the future work, the proposed R2-B2 (Regression analysis based on multiple Recognized objects’ Bounding Box in an input image) metric has to be validated for as many input images as possible by various correlation coefficients with human viewers’ evaluation such as MOS/DMOS (Difference Mean Opinion Score), would be personalized for a user

(human viewer) and/or spatiotemporally-localized for a space and a time, and could be applied to

- object’s size error detection and correction, e.g., for incorrect perspective in a frame (i.e., “koma”) of a “manga,”
- vanishing point detection not based on vanishing lines,
- horizon detection and/or rotation angle estimation, only for real photo images, and so forth.

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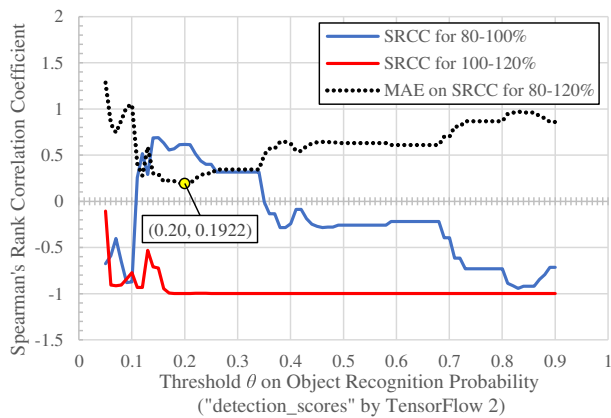


Fig. 6. The dependency of SRCC (Spearman's Rank Correlation Coefficient) between the proposed R2-B2 score (by TensorFlow 2 Object Detection API [30]) and zoom [%] on its threshold θ .

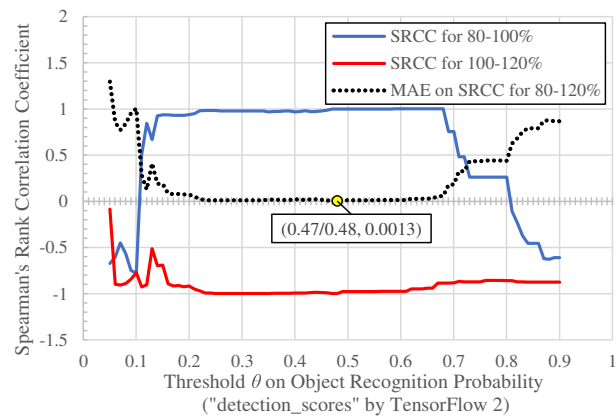


Fig. 7. The dependency of SRCC (Spearman's Rank Correlation Coefficient) between the proposed R2-B2 score (if by instance-level object recognition) and zoom [%] on its threshold θ .

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